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**In your requests please include the following reference number 78EE117C99-67362191**

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# 1.1 dotzlib 1.2.3

## 1.1.1 Available under license :

Boost Software License - Version 1.0 - August 17th, 2003

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## 1.2 JPEG Compression 7.0

### 1.2.1 Notifications :

This software is based in part on the work of the Independent JPEG Group.

### 1.2.2 Available under license :

The Independent JPEG Group's JPEG software

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README for release 7 of 27-Jun-2009

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This distribution contains the seventh public release of the Independent JPEG Group's free JPEG software. You are welcome to redistribute this software and to use it for any purpose, subject to the conditions under LEGAL ISSUES, below.

This software is the work of Tom Lane, Guido Vollbeding, Philip Gladstone, Bill Allombert, Jim Boucher, Lee Crocker, Bob Friesenhahn, Ben Jackson, Julian Minguillon, Luis Ortiz, George Phillips, Davide Rossi, Ge' Weijers, and other members of the Independent JPEG Group.

IJG is not affiliated with the official ISO JPEG standards committee.

#### DOCUMENTATION ROADMAP

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This file contains the following sections:

OVERVIEW	General description of JPEG and the IJG software.
LEGAL ISSUES	Copyright, lack of warranty, terms of distribution.
REFERENCES	Where to learn more about JPEG.
ARCHIVE LOCATIONS	Where to find newer versions of this software.
ACKNOWLEDGMENTS	Special thanks.
FILE FORMAT WARS	Software *not* to get.
TO DO	Plans for future IJG releases.

Other documentation files in the distribution are:

User documentation:

install.txt	How to configure and install the IJG software.
usage.txt	Usage instructions for cjpeg, djpeg, jpegtran, rdjpgcom, and wrjpgcom.

\*.1            Unix-style man pages for programs (same info as usage.txt).  
wizard.txt    Advanced usage instructions for JPEG wizards only.  
change.log    Version-to-version change highlights.

Programmer and internal documentation:

libjpeg.txt   How to use the JPEG library in your own programs.  
example.c     Sample code for calling the JPEG library.  
structure.txt  Overview of the JPEG library's internal structure.  
filelist.txt   Road map of IJG files.  
coderules.txt  Coding style rules --- please read if you contribute code.

Please read at least the files install.txt and usage.txt. Some information can also be found in the JPEG FAQ (Frequently Asked Questions) article. See ARCHIVE LOCATIONS below to find out where to obtain the FAQ article.

If you want to understand how the JPEG code works, we suggest reading one or more of the REFERENCES, then looking at the documentation files (in roughly the order listed) before diving into the code.

## OVERVIEW

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This package contains C software to implement JPEG image encoding, decoding, and transcoding. JPEG (pronounced "jay-peg") is a standardized compression method for full-color and gray-scale images.

This software implements JPEG baseline, extended-sequential, and progressive compression processes. Provision is made for supporting all variants of these processes, although some uncommon parameter settings aren't implemented yet. We have made no provision for supporting the hierarchical or lossless processes defined in the standard.

We provide a set of library routines for reading and writing JPEG image files, plus two sample applications "cjpeg" and "djpeg", which use the library to perform conversion between JPEG and some other popular image file formats. The library is intended to be reused in other applications.

In order to support file conversion and viewing software, we have included considerable functionality beyond the bare JPEG coding/decoding capability; for example, the color quantization modules are not strictly part of JPEG decoding, but they are essential for output to colormapped file formats or colormapped displays. These extra functions can be compiled out of the library if not required for a particular application.

We have also included "jpegtran", a utility for lossless transcoding between different JPEG processes, and "rdjpgcom" and "wrjpgcom", two simple applications for inserting and extracting textual comments in JFIF files.

The emphasis in designing this software has been on achieving portability and flexibility, while also making it fast enough to be useful. In particular, the software is not intended to be read as a tutorial on JPEG. (See the REFERENCES section for introductory material.) Rather, it is intended to be reliable, portable, industrial-strength code. We do not claim to have achieved that goal in every aspect of the software, but we strive for it.

We welcome the use of this software as a component of commercial products. No royalty is required, but we do ask for an acknowledgement in product documentation, as described under LEGAL ISSUES.

## LEGAL ISSUES

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In plain English:

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2. You can use this software for whatever you want. You don't have to pay us.
3. You may not pretend that you wrote this software. If you use it in a program, you must acknowledge somewhere in your documentation that you've used the IJG code.

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- (3) Permission for use of this software is granted only if the user accepts full responsibility for any undesirable consequences; the authors accept NO LIABILITY for damages of any kind.

These conditions apply to any software derived from or based on the IJG code, not just to the unmodified library. If you use our work, you ought to acknowledge us.

Permission is NOT granted for the use of any IJG author's name or company name in advertising or publicity relating to this software or products derived from it. This software may be referred to only as "the Independent JPEG Group's software".

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ansi2knr.c is included in this distribution by permission of L. Peter Deutsch, sole proprietor of its copyright holder, Aladdin Enterprises of Menlo Park, CA. ansi2knr.c is NOT covered by the above copyright and conditions, but instead by the usual distribution terms of the Free Software Foundation; principally, that you must include source code if you redistribute it. (See the file ansi2knr.c for full details.) However, since ansi2knr.c is not needed as part of any program generated from the IJG code, this does not limit you more than the foregoing paragraphs do.

The Unix configuration script "configure" was produced with GNU Autoconf. It is copyright by the Free Software Foundation but is freely distributable. The same holds for its supporting scripts (config.guess, config.sub, ltmain.sh). Another support script, install-sh, is copyright by X Consortium but is also freely distributable.

The IJG distribution formerly included code to read and write GIF files. To avoid entanglement with the Unisys LZW patent, GIF reading support has been removed altogether, and the GIF writer has been simplified to produce "uncompressed GIFs". This technique does not use the LZW algorithm; the resulting GIF files are larger than usual, but are readable by all standard GIF decoders.

We are required to state that

"The Graphics Interchange Format(c) is the Copyright property of CompuServe Incorporated. GIF(sm) is a Service Mark property of CompuServe Incorporated."

## REFERENCES

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We recommend reading one or more of these references before trying to understand the innards of the JPEG software.

The best short technical introduction to the JPEG compression algorithm is Wallace, Gregory K. "The JPEG Still Picture Compression Standard", Communications of the ACM, April 1991 (vol. 34 no. 4), pp. 30-44. (Adjacent articles in that issue discuss MPEG motion picture compression, applications of JPEG, and related topics.) If you don't have the CACM issue handy, a PostScript file containing a revised version of Wallace's article is available at <http://www.ijg.org/files/wallace.ps.gz>. The file (actually a preprint for an article that appeared in IEEE Trans. Consumer Electronics) omits the sample images that appeared in CACM, but it includes corrections and some added material. Note: the Wallace article is copyright ACM and IEEE, and it may not be used for commercial purposes.

A somewhat less technical, more leisurely introduction to JPEG can be found in "The Data Compression Book" by Mark Nelson and Jean-loup Gailly, published by M&T Books (New York), 2nd ed. 1996, ISBN 1-55851-434-1. This book provides good explanations and example C code for a multitude of compression methods including JPEG. It is an excellent source if you are comfortable reading C code but don't know much about data compression in general. The book's JPEG sample code is far from industrial-strength, but when you are ready to look at a full implementation, you've got one here...

The best currently available description of JPEG is the textbook "JPEG Still Image Data Compression Standard" by William B. Pennebaker and Joan L. Mitchell, published by Van Nostrand Reinhold, 1993, ISBN 0-442-01272-1. Price US\$59.95, 638 pp. The book includes the complete text of the ISO JPEG standards (DIS 10918-1 and draft DIS 10918-2).

Although this is by far the most detailed and comprehensive exposition of JPEG publicly available, we point out that it is still missing an explanation of the most essential properties and algorithms of the underlying DCT technology.

If you think that you know about DCT-based JPEG after reading this book, then you are in delusion. The real fundamentals and corresponding potential of DCT-based JPEG are not publicly known so far, and that is the reason for all the mistaken developments taking place in the image coding domain.

The original JPEG standard is divided into two parts, Part 1 being the actual specification, while Part 2 covers compliance testing methods. Part 1 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 1: Requirements and guidelines" and has document numbers ISO/IEC IS 10918-1, ITU-T T.81. Part 2 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 2: Compliance testing" and has document numbers ISO/IEC IS 10918-2, ITU-T T.83.

The JPEG standard does not specify all details of an interchangeable file format. For the omitted details we follow the "JFIF" conventions, revision 1.02. A copy of the JFIF spec is available from:

Literature Department  
C-Cube Microsystems, Inc.

1778 McCarthy Blvd.  
Milpitas, CA 95035  
phone (408) 944-6300, fax (408) 944-6314  
A PostScript version of this document is available at  
<http://www.ijg.org/files/jfif.ps.gz>. There is also a plain text version at  
<http://www.ijg.org/files/jfif.txt.gz>, but it is missing the figures.

The TIFF 6.0 file format specification can be obtained by FTP from  
<ftp://ftp.sgi.com/graphics/tiff/TIFF6.ps.gz>. The JPEG incorporation scheme  
found in the TIFF 6.0 spec of 3-June-92 has a number of serious problems.  
IJG does not recommend use of the TIFF 6.0 design (TIFF Compression tag 6).  
Instead, we recommend the JPEG design proposed by TIFF Technical Note #2  
(Compression tag 7). Copies of this Note can be obtained from  
<http://www.ijg.org/files/>. It is expected that the next revision  
of the TIFF spec will replace the 6.0 JPEG design with the Note's design.  
Although IJG's own code does not support TIFF/JPEG, the free libtiff library  
uses our library to implement TIFF/JPEG per the Note.

## ARCHIVE LOCATIONS

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The "official" archive site for this software is [www.ijg.org](http://www.ijg.org).  
The most recent released version can always be found there in  
directory "files". This particular version will be archived as  
<http://www.ijg.org/files/jpegsr.v7.tar.gz>, and in Windows-compatible  
"zip" archive format as <http://www.ijg.org/files/jpegsr7.zip>.

The JPEG FAQ (Frequently Asked Questions) article is a source of some  
general information about JPEG.  
It is available on the World Wide Web at <http://www.faqs.org/faqs/jpeg-faq/>  
and other news.answers archive sites, including the official news.answers  
archive at [rtfm.mit.edu](http://rtfm.mit.edu): <ftp://rtfm.mit.edu/pub/usenet/news.answers/jpeg-faq/>.  
If you don't have Web or FTP access, send e-mail to [mail-server@rtfm.mit.edu](mailto:mail-server@rtfm.mit.edu)  
with body  
send usenet/news.answers/jpeg-faq/part1  
send usenet/news.answers/jpeg-faq/part2

## ACKNOWLEDGMENTS

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Thank to Juergen Bruder of the Georg-Cantor-Organization at the  
Martin-Luther-University Halle for providing me with a copy of the common  
DCT algorithm article, only to find out that I had come to the same result  
in a more direct and comprehensible way with a more generative approach.

Thank to Istvan Sebestyeny and Joan L. Mitchell for inviting me to the



ITU JPEG (Study Group 16) meeting in Geneva, Switzerland.

Thank to Thomas Wiegand and Gary Sullivan for inviting me to the Joint Video Team (MPEG & ITU) meeting in Geneva, Switzerland.

Thank to John Korejwa and Massimo Ballerini for inviting me to fruitful consultations in Boston, MA and Milan, Italy.

Thank to Hendrik Elstner, Roland Fassauer, and Simone Zuck for corresponding business development.

Thank to Nico Zschach and Dirk Stelling of the technical support team at the Digital Images company in Halle for providing me with extra equipment for configuration tests.

Thank to Richard F. Lyon (then of Foveon Inc.) for fruitful communication about JPEG configuration in Sigma Photo Pro software.

Last but not least special thank to Thomas G. Lane for the original design and development of this singular software package.

## FILE FORMAT WARS

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The ISO JPEG standards committee actually promotes different formats like JPEG-2000 or JPEG-XR which are incompatible with original DCT-based JPEG and which are based on faulty technologies. IJG therefore does not and will not support such momentary mistakes (see REFERENCES).

We have little or no sympathy for the promotion of these formats. Indeed, one of the original reasons for developing this free software was to help force convergence on common, interoperable format standards for JPEG files. Don't use an incompatible file format!

(In any case, our decoder will remain capable of reading existing JPEG image files indefinitely.)

## TO DO

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v7 is basically just a necessary interim release, paving the way for a major breakthrough in image coding technology with the next v8 package which is scheduled for release in the year 2010.

Please send bug reports, offers of help, etc. to [jpeg-info@jpegclub.org](mailto:jpeg-info@jpegclub.org).

# 1.3 zlib 1.2.3

## 1.3.1 Available under license :

### ZLIB DATA COMPRESSION LIBRARY

zlib 1.2.3 is a general purpose data compression library. All the code is thread safe. The data format used by the zlib library is described by RFCs (Request for Comments) 1950 to 1952 in the files <http://www.ietf.org/rfc/rfc1950.txt> (zlib format), [rfc1951.txt](http://www.ietf.org/rfc/rfc1951.txt) (deflate format) and [rfc1952.txt](http://www.ietf.org/rfc/rfc1952.txt) (gzip format). These documents are also available in other formats from <ftp://ftp.uu.net/graphics/png/documents/zlib/zdoc-index.html>

All functions of the compression library are documented in the file `zlib.h` (volunteer to write man pages welcome, contact [zlib@gzip.org](mailto:zlib@gzip.org)). A usage example of the library is given in the file `example.c` which also tests that the library is working correctly. Another example is given in the file `minigzip.c`. The compression library itself is composed of all source files except `example.c` and `minigzip.c`.

To compile all files and run the test program, follow the instructions given at the top of `Makefile`. In short "make test; make install" should work for most machines. For Unix: `./configure; make test; make install`. For MSDOS, use one of the special makefiles such as `Makefile.msc`. For VMS, use `make_vms.com`.

Questions about zlib should be sent to [<zlib@gzip.org>](mailto:zlib@gzip.org), or to Gilles Vollant [<info@winimage.com>](mailto:info@winimage.com) for the Windows DLL version. The zlib home page is <http://www.zlib.org> or <http://www.gzip.org/zlib/> Before reporting a problem, please check this site to verify that you have the latest version of zlib; otherwise get the latest version and check whether the problem still exists or not.

PLEASE read the zlib FAQ [http://www.gzip.org/zlib/zlib\\_faq.html](http://www.gzip.org/zlib/zlib_faq.html) before asking for help.

Mark Nelson [<markn@ieee.org>](mailto:markn@ieee.org) wrote an article about zlib for the Jan. 1997 issue of Dr. Dobb's Journal; a copy of the article is available in <http://dogma.net/markn/articles/zlibtool/zlibtool.htm>

The changes made in version 1.2.3 are documented in the file `ChangeLog`.

Unsupported third party contributions are provided in directory "contrib".

A Java implementation of zlib is available in the Java Development Kit <http://java.sun.com/j2se/1.4.2/docs/api/java/util/zip/package-summary.html>  
See the zlib home page <http://www.zlib.org> for details.

A Perl interface to zlib written by Paul Marquess [<pmqs@cpan.org>](mailto:pmqs@cpan.org) is in the

CPAN (Comprehensive Perl Archive Network) sites

<http://www.cpan.org/modules/by-module/Compress/>

A Python interface to zlib written by A.M. Kuchling <amk@amk.ca> is available in Python 1.5 and later versions, see

<http://www.python.org/doc/lib/module-zlib.html>

A zlib binding for TCL written by Andreas Kupries <a.kupries@westend.com> is available at [http://www.oche.de/~akupries/soft/trf/trf\\_zip.html](http://www.oche.de/~akupries/soft/trf/trf_zip.html)

An experimental package to read and write files in .zip format, written on top of zlib by Gilles Vollant <info@winimage.com>, is available in the contrib/minizip directory of zlib.

Notes for some targets:

- For Windows DLL versions, please see win32/DLL\_FAQ.txt
- For 64-bit Irix, deflate.c must be compiled without any optimization. With -O, one libpng test fails. The test works in 32 bit mode (with the -n32 compiler flag). The compiler bug has been reported to SGI.
- zlib doesn't work with gcc 2.6.3 on a DEC 3000/300LX under OSF/1 2.1 it works when compiled with cc.
- On Digital Unix 4.0D (formerly OSF/1) on AlphaServer, the cc option -std1 is necessary to get gzprintf working correctly. This is done by configure.
- zlib doesn't work on HP-UX 9.05 with some versions of /bin/cc. It works with other compilers. Use "make test" to check your compiler.
- gzopen is not supported on RISCOS, BEOS and by some Mac compilers.
- For PalmOs, see <http://palmzlib.sourceforge.net/>
- When building a shared, i.e. dynamic library on Mac OS X, the library must be installed before testing (do "make install" before "make test"), since the library location is specified in the library.

Acknowledgments:

The deflate format used by zlib was defined by Phil Katz. The deflate and zlib specifications were written by L. Peter Deutsch. Thanks to all the people who reported problems and suggested various improvements in zlib; they are too numerous to cite here.

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Jean-loup Gailly      Mark Adler  
jloup@gzip.org      madler@alumni.caltech.edu

If you use the zlib library in a product, we would appreciate \*not\* receiving lengthy legal documents to sign. The sources are provided for free but without warranty of any kind. The library has been entirely written by Jean-loup Gailly and Mark Adler; it does not include third-party code.

If you redistribute modified sources, we would appreciate that you include in the file ChangeLog history information documenting your changes. Please read the FAQ for more information on the distribution of modified source versions.

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